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To cite this version:
Frédéric Barbaresco, Thibault Forget, Emmanuel Chevallier, Jesus Angulo. Doppler spectrum segmentation of radar sea clutter by mean-shift and information geometry metric. 17th International Radar Symposium (IRS’16), May 2016, Krakow, Poland. pp.1 - 6, 10.1109/IRS.2016.7497314. hal-01536373

HAL Id: hal-01536373
https://hal-mines-paristech.archives-ouvertes.fr/hal-01536373
Submitted on 11 Jun 2017

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Doppler Spectrum Segmentation of Radar Sea Clutter
by Mean-Shift and Information Geometry Metric

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Abstract— Radar sea clutter inhomogeneity in range is characterized by Doppler mean and spectrum width variations. We propose a new approach for robust statistical density estimation and segmentation of sea clutter Doppler spectrum. In each range cell, Doppler is characterized by a Toeplitz Hermitian Positive Definite covariance matrix that is coded in Poincaré’s unit poly-disk and we use adaptation of standard kernel methods to density estimation on this specific Riemannian manifold. Based on this non-parametric approach to estimate statistical density of Doppler Spectrum, we address the problem of sea clutter data mapping and segmentation by extending “Mean-Shift” tool for these densities on Poincaré’s unit poly-disk. This statistical segmentation is requested for robust detection of targets in sea clutter, especially in case of high sea state.

Index Terms— Sea Clutter; Fisher Metric; Information Geometry; Kernel Density Estimation; Mean-Shift Algorithm

I. INHOMOGENEOUS DOPPLER SPECTRUM OF SEA CLUTTER

We are studying highly variable Doppler spectrum characteristics that occur in the littoral sea clutter environment, to improve robustness of adaptive coherent CFAR detector.

Doppler that is observed varies from 0 to 5 m/s and peaks at more than 10 m/s induced by breaking waves. The coastal circulation has local characteristics and is very variable depending on weather conditions. Close to the shore, we have to take into account drift currents. The permanent and seasonal components constitute the so-called general currents. These are generally low. The wind generates the drive current drift of the surface layers, which is transmitted by viscosity to the deeper layers. According to the theory, for a wind that had blown in the same direction for several days at any point of a body of water and indefinite water depth (over 200 m), the surface drift current is directed at 45° of the wind direction. The decrease of these parameters (duration, extent, depth) has the effect of reducing the deviation. So, near the coast and variable wind, the surface drift current is substantially oriented in the direction of the wind.

The coast is an obstacle for the drift current, causing an accumulation or conversely a water withdrawal, according to the relative orientation of the wind and of the coastline. Tidal currents are often distinguished by their very high speed. They can indeed be greater than 10 knots (5 m/s). Usually the directions of the tide vary very quickly. The variation of the current amplitude with the amplitude of the wave is not equal if the tide behaves like a wave, a standing wave or an hydraulic phenomenon of filling/emptying a basin. In figure 1, we give the surface currents in knots from the SHOM close to Ouessant Island. Variations can therefore be seen from 0 to 4 m/s.

Figure 1. Maximum current in knots in French Brittany close to the Shore

IFREMER has developed the accurate Mars model (coastal hydrodynamic model) as illustrated in the figure 2:

Figure 2. Residual streams in m²/s (speed x water level) for different exposure to winds, illustrating the spatial variability of the current.

As consequence, Doppler mean is not zero and varies along the range axis, induced by means of Doppler surface current (which may vary depending on the distance to the coast and wind exposure). These variations may be important and equal to several meters per second (tidal current and the case of variable wind exposure in the presence of island or local phenomena depending on the water depth). The spectral width of the sea clutter may also vary along the distance axis based on the variable swell after exposure to wind. Simulation of coherent radar sea clutter has been described in [20,21,22,23]. For the Ground Clutter of the Shore, the Doppler spectrum width could vary with vegetation and wind exposure.

We illustrate in the figure 3, Doppler variations of clutter in littoral environment.
II. ROBUST STATISTICAL DENSITY ESTIMATION OF SEA CLUTTER DOPPLER SPECTRUM

A. Median Estimation of Doppler Spectrum Statistics based on Fréchet Barycenter and Information Geometry

Classical methods for estimation of Mean Clutter Doppler spectrum are based on Multi-segment Burg or “Fixed Point” algorithms using a sliding window along range axis. Unfortunately, these approaches suffer of many drawbacks in case of non-stationary clutter.

Both methods will estimate the covariance matrix that will optimize the whitening for all cells of the learning window. If the Doppler mean or spectrum width varies in range along radar cells of the learning window, the estimated spectrum will be widened and will be no longer representative of the local spectrum. As first approach to mitigate this drawback, we propose to compute “Median” Doppler spectrum as L1 geometric barycenter. The covariance matrix will be estimated to minimize the sum of geodesic distance to each covariance matrix of learning window radar cells. This robust approach will interpolate a Doppler spectrum as illustrated in the 2 cases of Doppler variations in the figure 5.

In the figure 6, we illustrate the good property of geodesic median L1-barycenter method to estimate Doppler Spectrum in case of non-stationary for clutter Doppler mean.
### Burg algorithm

We can then define a metric in dual space of \( R_n^* \):

\[
\Omega_n = (\alpha R_n) = \Omega_n^{1/2} \Omega_n^{1/2}
\]

with \( \Omega_n^{1/2} = \frac{1}{1 - \mu_0} \begin{bmatrix} 1 & 0 \\ A_{n-1} & \mu_0 \end{bmatrix} \Omega_n^{1/2} A_{n-1}^T + \mu_0 \begin{bmatrix} 1 & 0 \\ A_{n-1} & \mu_0 \end{bmatrix} \Omega_n^{1/2} A_{n-1}^T
\]

Complex autoregressive parameters \( A_n = [a_{i}^{(n)} \ldots a_{n}^{(n)}] \) and reflections coefficients \( \mu_k \) are computed via **Regularized Burg algorithm** from pulses \( \{z(k)\}_{k=1}^{N} \) of each radar burst:

\[
f_s(k) = b_s(k) = z(k), \quad k=1, \ldots, N, \quad \mathcal{P}_s = \frac{1}{N} \sum_{k=1}^{N} |z(k)|^2 \quad \text{and} \quad a_s^{(0)} = 1
\]

For \( n = 1 \) to \( N-1 \):

\[
\begin{align*}
\alpha_n &= \frac{1}{N - n - 1} \sum_{k=n+1}^{N} |f_s(k) b_s(k) b_{n+1} + \sum_{i=2}^{N} \beta_{i}^{(n)} a_{i}^{(n-1)} a_{i}^{(n)}| \\
\beta_{i}^{(n)} &= \gamma(2\pi)^2 (k - n)^2 \\

& \\
\theta^{(n)} &= \frac{\sum_{k=n+1}^{N} \beta_{i}^{(n)} a_{i}^{(n-1)} + \mu_{n} a_{n}^{(n-1)}}{\sum_{k=n+1}^{N} \beta_{i}^{(n)} a_{i}^{(n-1)} + \mu_{n} a_{n}^{(n-1)}}, \\

f_s(k) &= f_{n+1}(k) + \mu_n b_{n+1}(k - 1) \\
b_s(k) &= b_{n+1}(k - 1) + \mu_n f_{n+1}(k)
\end{align*}
\]

In the framework of Information Geometry, we can consider this covariance matrix as a parameter for a probability density of a multivariate random process of zero mean \( p(\cdot, \theta) \). The Fisher metric \( I(\theta) \) defines a Riemannian metric in the space of parameters:

\[
ds^2 = KL[p(Z, \theta), p(Z, \theta + d\theta)] = d\theta^T I(\theta) d\theta = \sum_{i,j} g_{ij} d\theta^i d\theta^j
\]

with \( g_{ij} = I(\theta)_{ij} = -E \left[ \frac{\partial^2 \log p(Z, \theta)}{\partial \theta_i \partial \theta_j} \right] \)

For Exponential families, the Entropy is given by \( S(\bar{\theta}) = \langle \theta, \bar{\theta} \rangle - \Phi(\bar{\theta}) \) with \( \log p_0(\xi) = -\langle \theta, \xi \rangle + \Phi(\theta) \), \( \bar{\theta} = E(\theta) \),

\[
I(\theta)_{ij} = \frac{\partial^2 \Phi(\bar{\theta})}{\partial \theta_i \partial \theta_j}
\]

We can then define a metric in dual space of \( \bar{\theta} = E(\theta) \):

\[
ds^2_{\text{dual}} = \sum_{i=1}^{N} g_{ij} d\bar{\theta}_i d\bar{\theta}_j
\]

For Multivariate Gaussian Process of zero mean, Entropy is \( S(\mathcal{P}_s) = \log(\det \mathcal{P}_s) - \log(\pi, e) \), developed by use of (1):

\[
S(\mathcal{P}_s) = \sum_{k=1}^{N} (n-k) \log |\mathcal{P}_s| - n \log(\pi, e, N)
\]

If we use the canonical vector of parameters:

\[
\theta^{(n)} = \left[ \mathcal{P}_0, \mathcal{P}_1, \ldots, \mathcal{P}_{n-1} \right] = E \left[ \mathcal{P}_0, \mathcal{P}_1, \ldots, \mathcal{P}_{n-1} \right]
\]

The dual metric of Information Geometry is finally given by:

\[
d s^2_{\text{dual}} = \sum_{i=1}^{N} g_{ij} d\bar{\theta}_i d\bar{\theta}_j
\]

The robust “Information Geometry” distance can be computed by integration in product space \( R^* \times D^* \):

\[
d^2 \left[ \mathcal{P}_{s,1}; \mathcal{P}_{s,2} \right] = \int \left( d\mathcal{P}_{s,1} - d\mathcal{P}_{s,2} \right)^2 = \int \left( \frac{\partial^2 \mathcal{P}_{s,1}}{\partial \mathcal{P}_{s,1}} - \frac{\partial^2 \mathcal{P}_{s,2}}{\partial \mathcal{P}_{s,2}} \right)^2
\]

### B. Kernel Density Estimation of Doppler Spectrum Statistics

In this section, we introduce a kernel density estimation on the elements of the product \( \{P_0, \mu_1, \ldots, \mu_k\} \in R^* \times D^* \), to estimate density for Doppler Spectrum. The specificity of the hyperbolic space enables to adapt the different density estimation methods at a reasonable cost. Recently convergence rates for the kernel density estimation without the compact assumption have been introduced, which enables the use of Gaussian-type kernels.

Let \( K : R^* \rightarrow R^* \) be a map which verifies the following properties:

\[
\int_{\mathbb{R}} K(\theta) d\theta = 1, \quad \int_{\mathbb{R}} x K(\theta) d\theta = 0, \quad K(x > 1) = 0, \quad \text{Sup}(K(x)) = 0
\]

Given a point \( p \in H_s \) (the hyperbolic space of dimension \( n; H_s = D \)), the exponential map \( \text{exp}_p \) defines a new injective parametrization of \( H_s \). The Lebesgue measure of the tangent space is noted \( \text{Leb}_p \). The function \( \theta_p : H_s \rightarrow R^* \) defined by:

\[
\theta_p : q \rightarrow \theta_p(q) = \frac{d \text{vol}}{d \text{exp}_p(\text{Leb}_p)}(q)
\]

is the density of the Riemannian measure with respect to the image of the Lebesgue measure of \( T_{p} H_s \) by \( \text{exp}_p \). Given \( K \) and a scaling parameter \( \lambda \), the estimator of \( f \) proposed by Pelletier [3] is defined by:

\[
\hat{f}_\lambda = \frac{1}{N} \sum_{i=1}^{N} \int_{H_s} \frac{1}{K(x, \lambda)} \text{K}(d(x, \lambda) \frac{1}{\lambda})
\]

Given \( p_{ref} \in H_s \), \( \mu_k \) the empirical measure and “*” the natural convolution on homogeneous spaces [26], let:

\[
\tilde{K}(q) = \frac{1}{k^2 \lambda} \int_{p_{ref}} \int_{p_{ref}} K(d(p_{ref}, q) \frac{1}{\lambda}) \text{then} \quad \hat{f}_\lambda = \mu_k * \tilde{K}
\]
One still needs to obtain an explicit expression of $\theta_{\rho}$. Given a reference point $p$, the point of polar coordinates $(r, \alpha)$ of the hyperbolic space $\mathcal{H}$ is defined as the point at distance $r$ of $p$ on the geodesic with initial direction $\alpha \in S^{n-1}$. Since $\mathcal{H}$ is isotropic, the expression the length element in polar coordinates depends only on $r$. Expressed in polar coordinates the hyperbolic metric expression is:

$$g_{rr} = dr^2 + \sinh(r)^2 \cdot g_{\rho \rho}.$$  \hspace{1cm} (19)

The polar coordinates are a polar expression of the exponential map at $p$. In an adapted orthonormal basis of the tangent plane the metric takes the following form:

$$G = \begin{pmatrix} 1 & 0 \\ 0 & \sinh(r)^2 \end{pmatrix} \begin{pmatrix} 1 \\ r \end{pmatrix}^{-1}$$  \hspace{1cm} (20)

where $G$ is the matrix of the metric and $I_{n-1}$ is the identity matrix of size $n-1$. The volume volume $d\text{vol}$ is given by:

$$d\text{vol} = \sqrt{\det G} \exp_j \left( \lambda \left( \frac{y}{\lambda} \right) \right) \exp_j \left( \lambda \left( \frac{y}{\lambda} \right) \right)$$  \hspace{1cm} (21)

where $r = d(p, q)$. Finally, one obtains:

$$\theta_{\rho}(q) = \left( \frac{1}{r} \sinh(r) \right)^{-1}.$$  \hspace{1cm} (22)

IV. RESULTS OF MEAN-SHIFT ALGORITHMS ON REAL SEA CLUTTER DATA

Figure 8 and 9 represent respectively the Doppler spectrum of the radar signal on one burst and its associated reflection coefficients. Figure 10, 11 and 12 show the results obtained after running the Mean-Shift algorithm on the product space $\mathbb{R}^D$ using different kernel shapes – uniform, quartic and Gaussian. The number of samples is 270 along the direction of the radar burst (range axis). It can be seen that the samples tend to converge towards limit points, which represent maxima of the probability density function. There doesn’t seem to be a significant difference coming from the choice of the kernel shape according to the plots obtained.

We can define clusters by specifying a distance threshold to group close points together. The reader must bear in mind that we are reasoning in a product space so this threshold cannot be directly read from the plots.

One solution is to use the convergence criterion used in the Mean-Shift algorithm (in our case $10^{-4}$). Then for each point in the product space, calculate its distance to the other points and test whether this distance is less than $10^{-4}$. This way, we can define clusters as sets of points which are less than $10^{-4}$ distant from each other. It is interesting to note that there are less non-convergent points when using the uniform mean-shift (about 2 points) than with the two other kernels (10 to 20 points).

Figure 13, 14 and 15 represent the clusters obtained along the range axis. Each color corresponds to one cluster. The x axis does not represent anything. We can see that there are a lot of clusters (35 to 138) with some singletons. It is extremely difficult to interpret these plots in terms of number and width of homogeneous zones due to the lack of smoothness of certain clusters. Next steps would be to investigate different shapes of kernels, using intrinsic smoothing methods such as persistence.
Figure 9. Reflection coefficients of Sea clutter

Figure 10. Uniform Mean-Shift algorithm run on the product space $\mathbb{R}^4$

Figure 11. Mean-Shift run with kernel based density estimation (quartic kernels) on the product space $\mathbb{R}^4$

Figure 12. Mean-Shift run with kernel based density estimation (Gaussian kernels) on the product space $\mathbb{R}^4$

Figure 13. Clusters obtained from uniform Mean-Shift (138 clusters)
This method will be mixed with robust detection algorithm as reduce the number of clusters by using “persistence” approach. We will deepen this non-supervised segmentation method to

Figure 14. Clusters obtained from Quartic Mean-Shift (35 clusters)

Figure 15. Clusters obtained from Gaussian Mean Shift (39 clusters)

V. CONCLUSION

We will deepen this non-supervised segmentation method to reduce the number of clusters by using “persistence” approach. This method will be mixed with robust detection algorithm as in [10]. Approach will be also extended for STAP [27].

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